

Primera Parte

ENTORNOS DE DESARROLLO

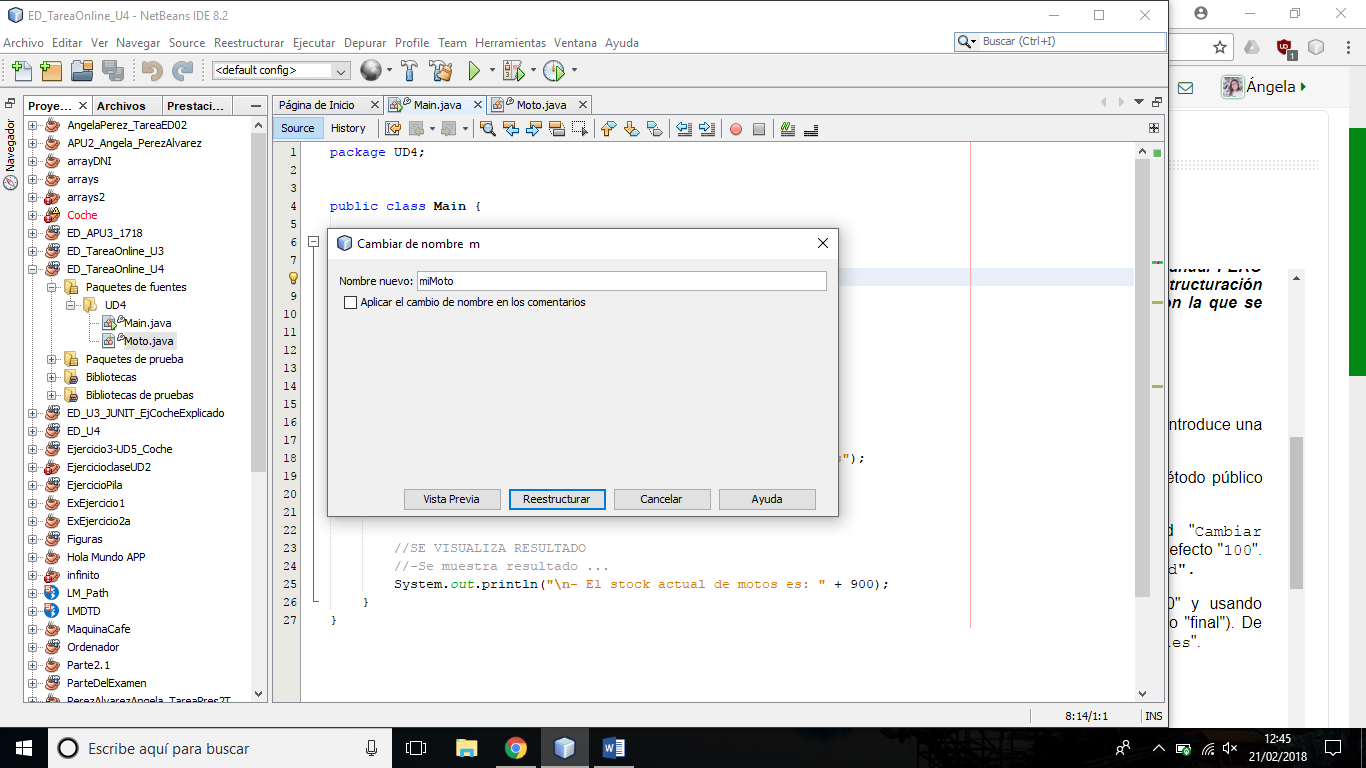
tarea online 4

**ÁNGELA PÉREZ ÁLVAREZ**

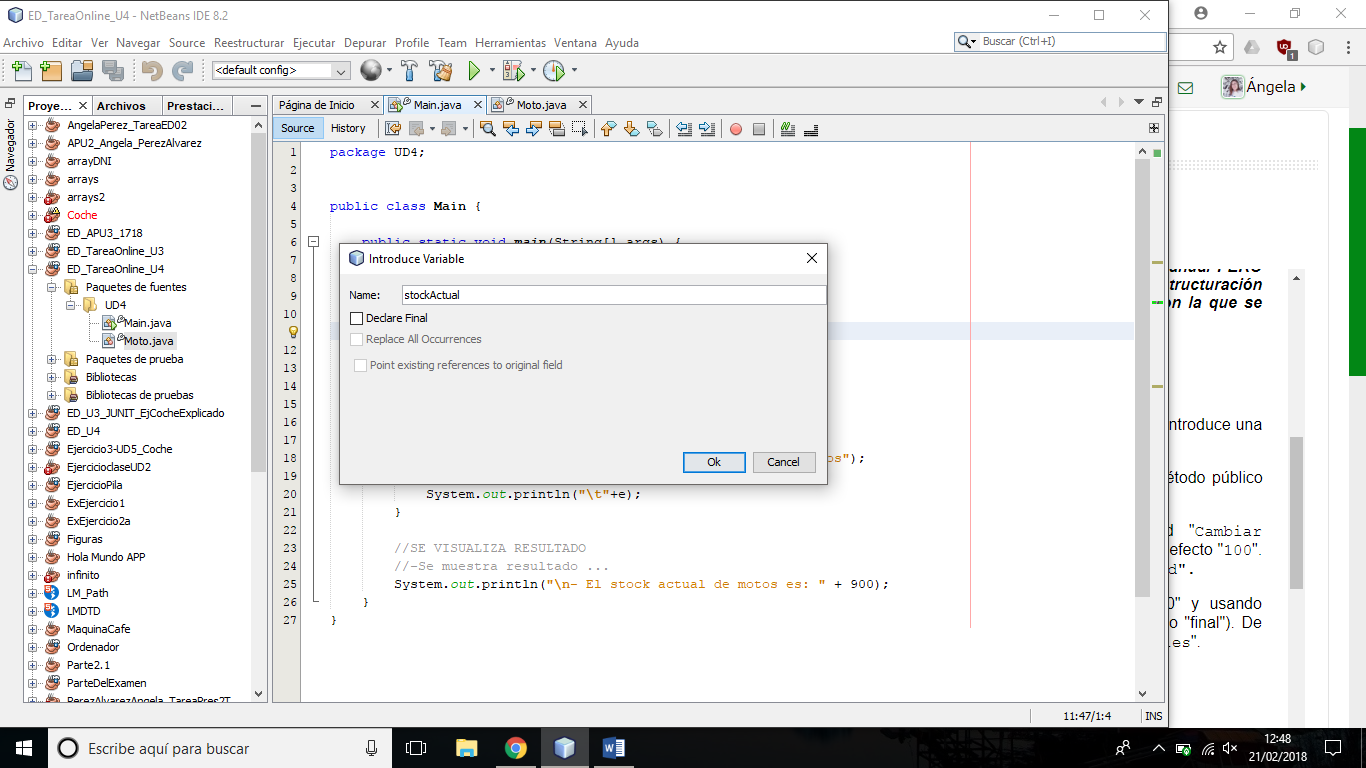
**D.A.W. B**

Dentro de la clase Main.java:

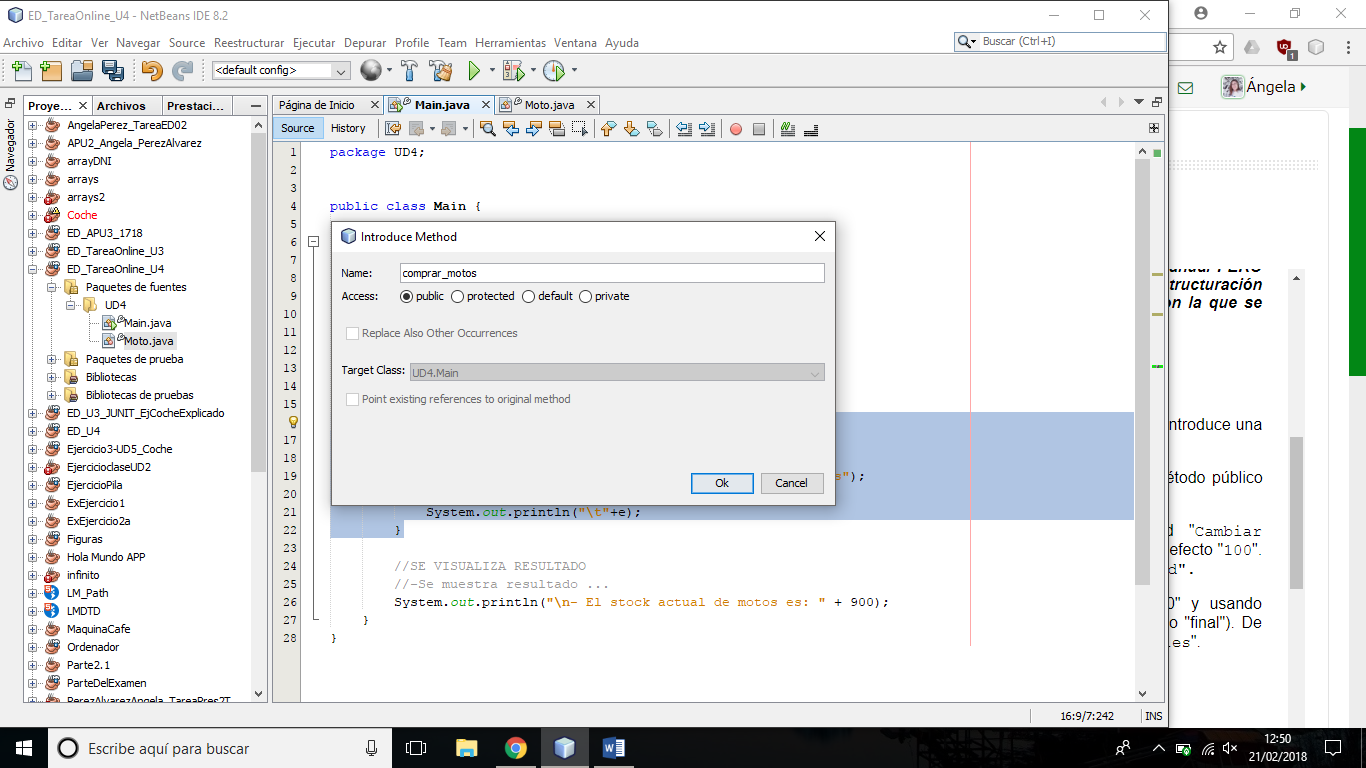
1.



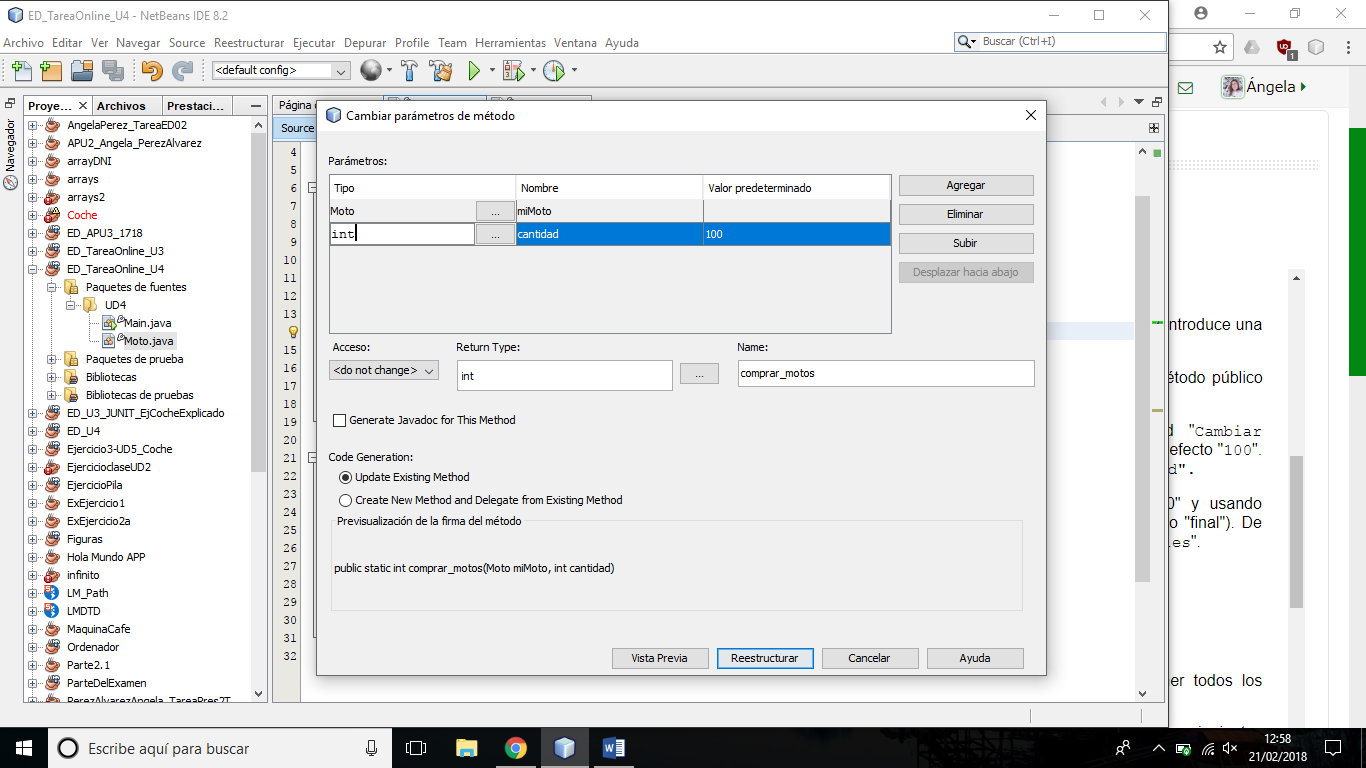
2.



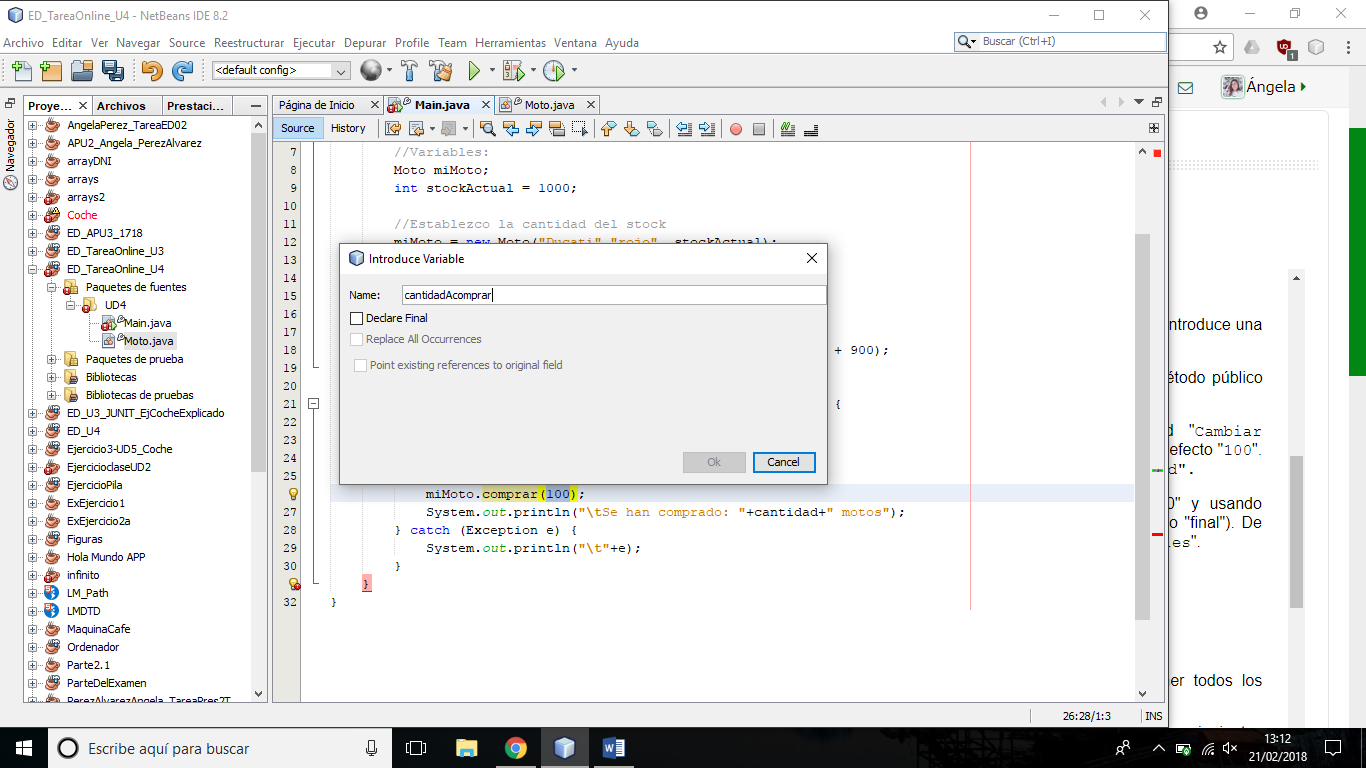
3.



4.

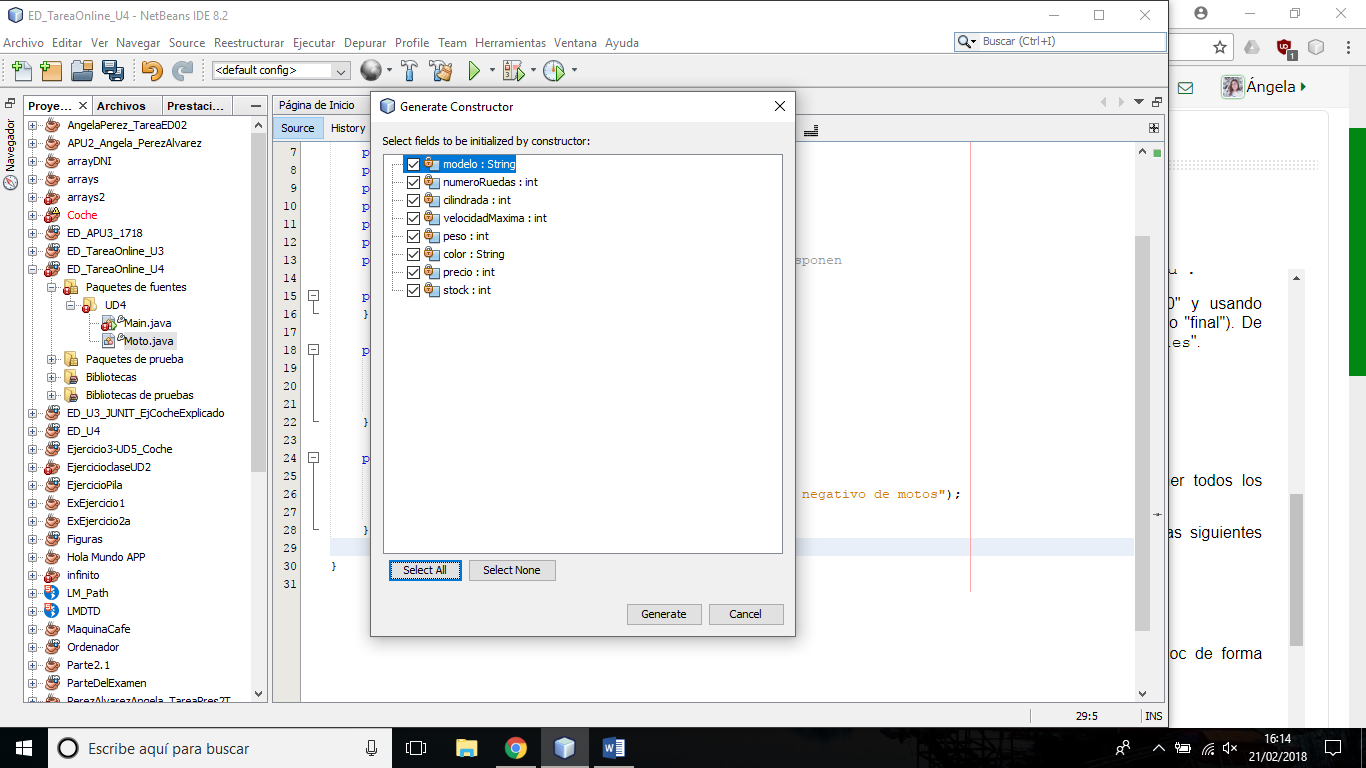


5.

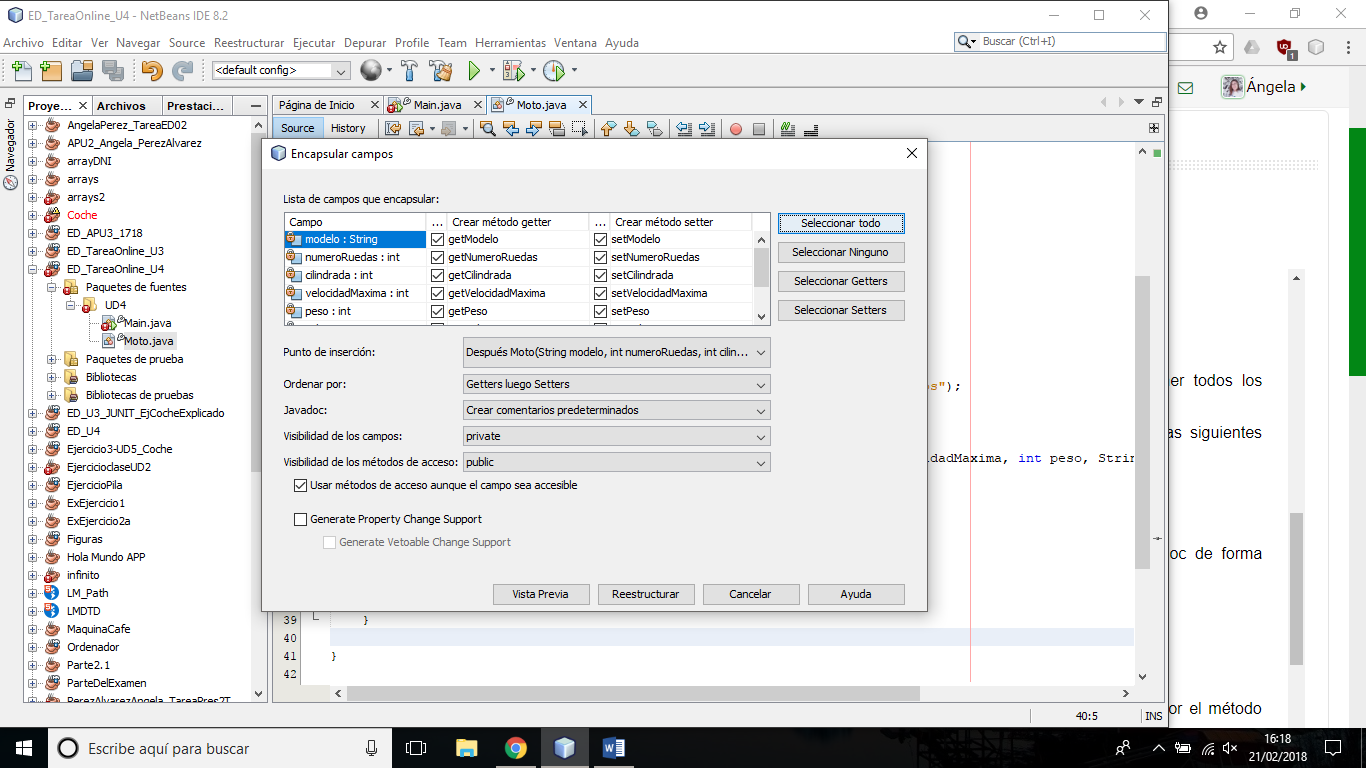


Dentro de la clase Moto.java:

6.

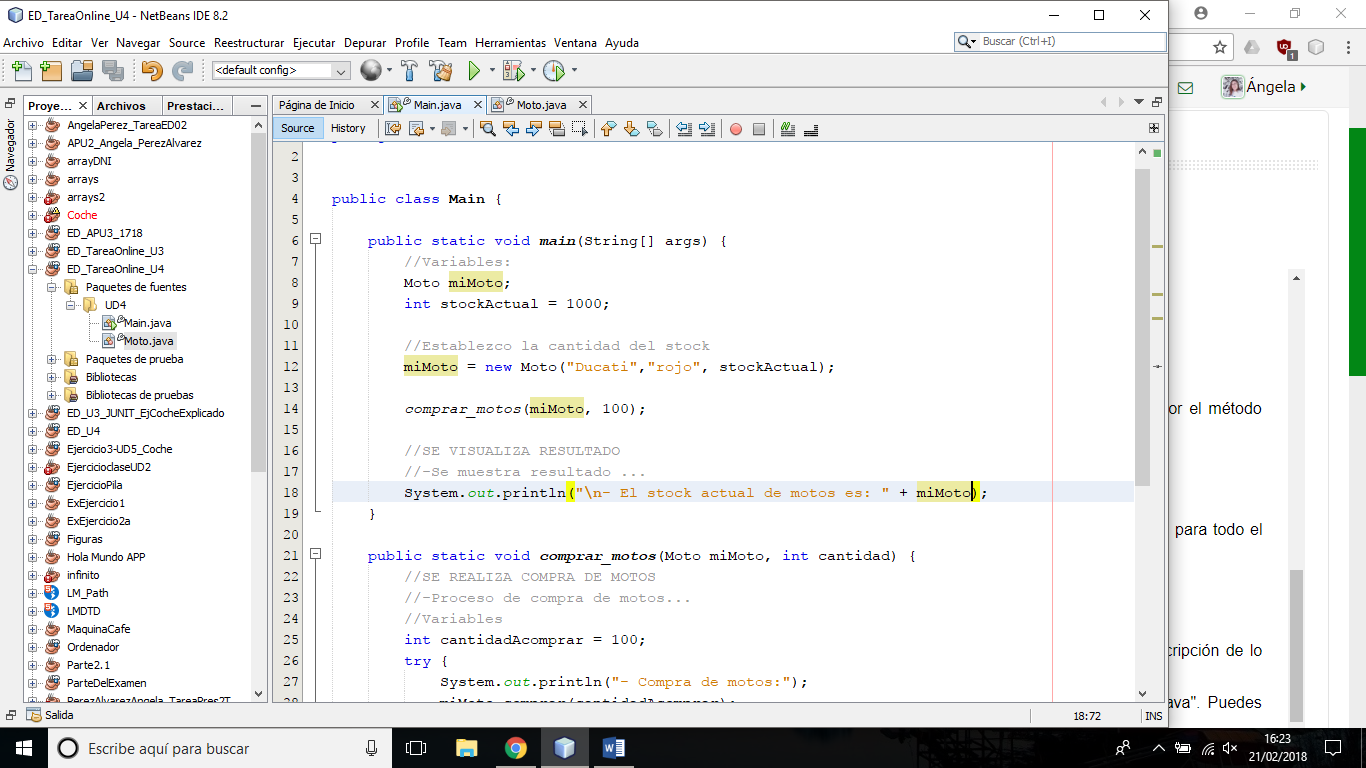


7.



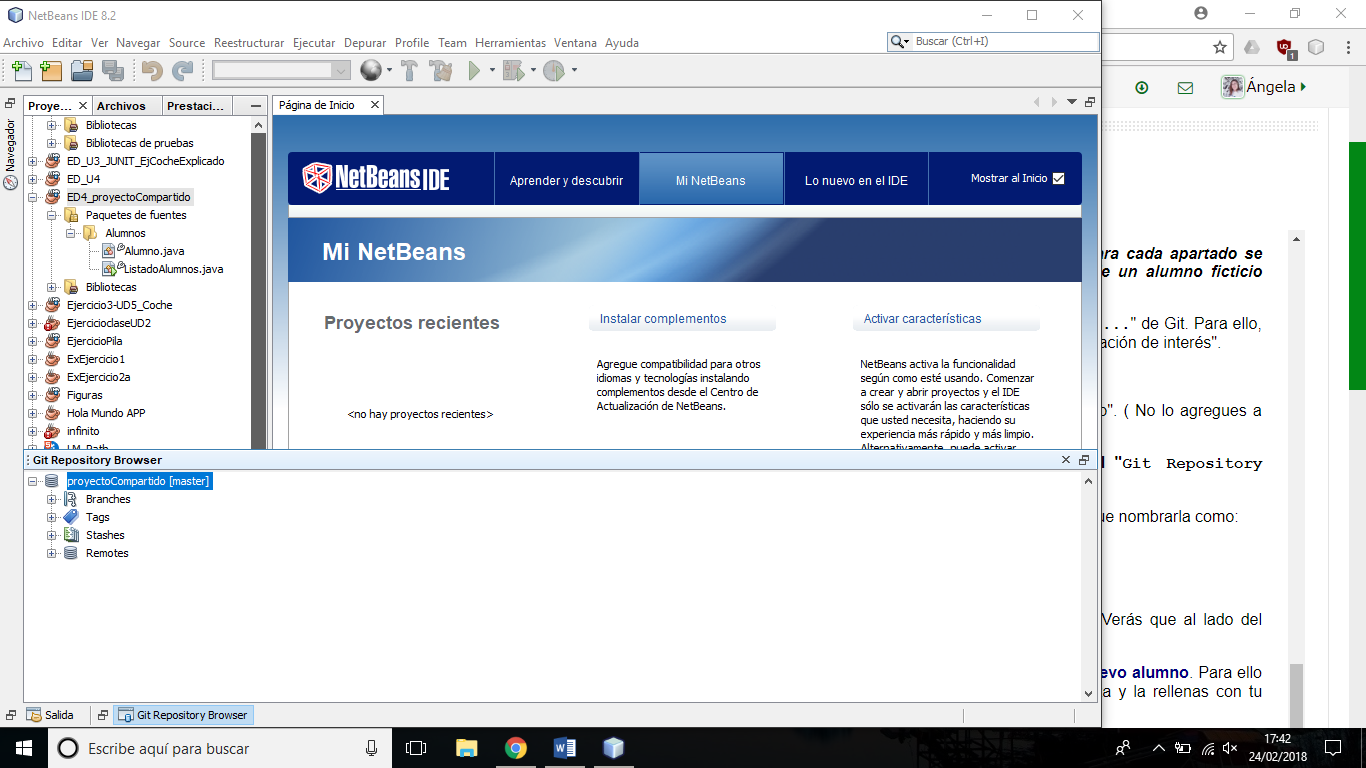
Volvemos a la clase Main.java:

8.

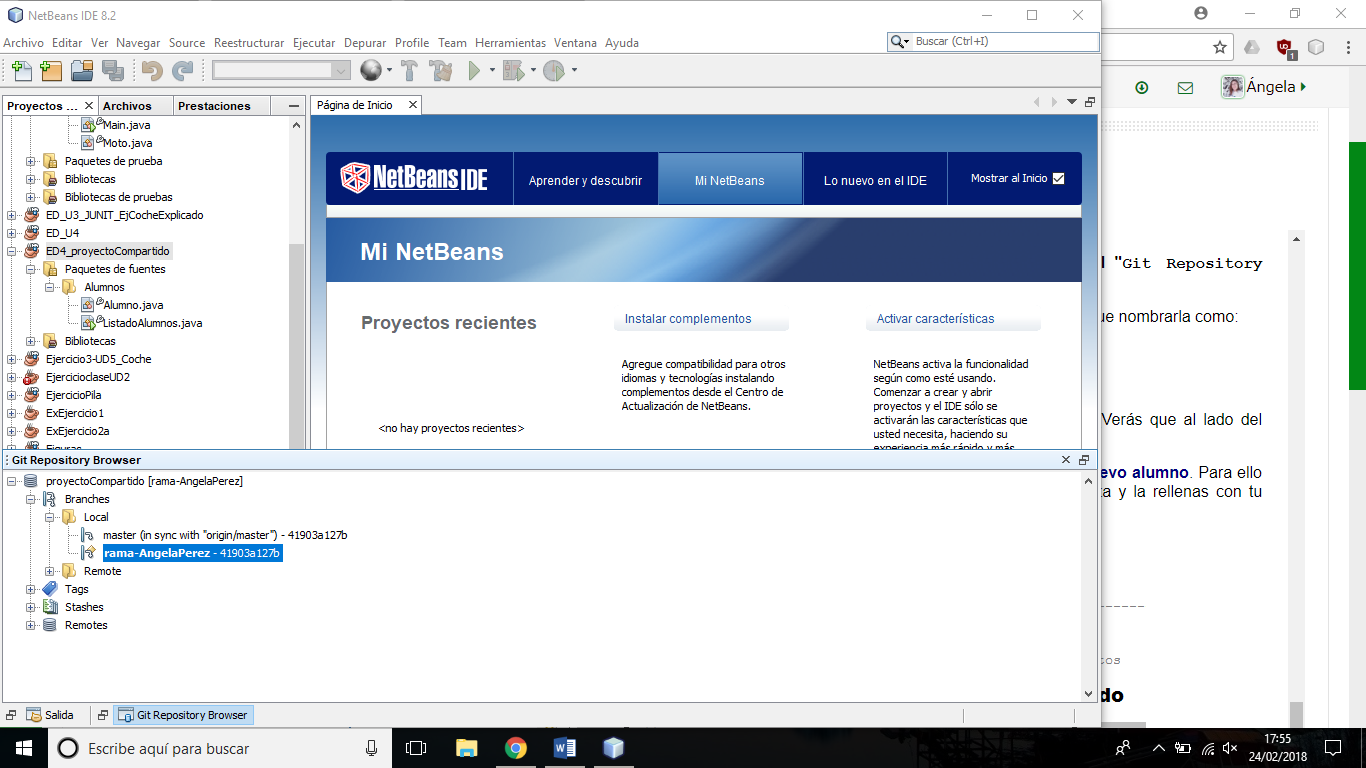


Segunda Parte

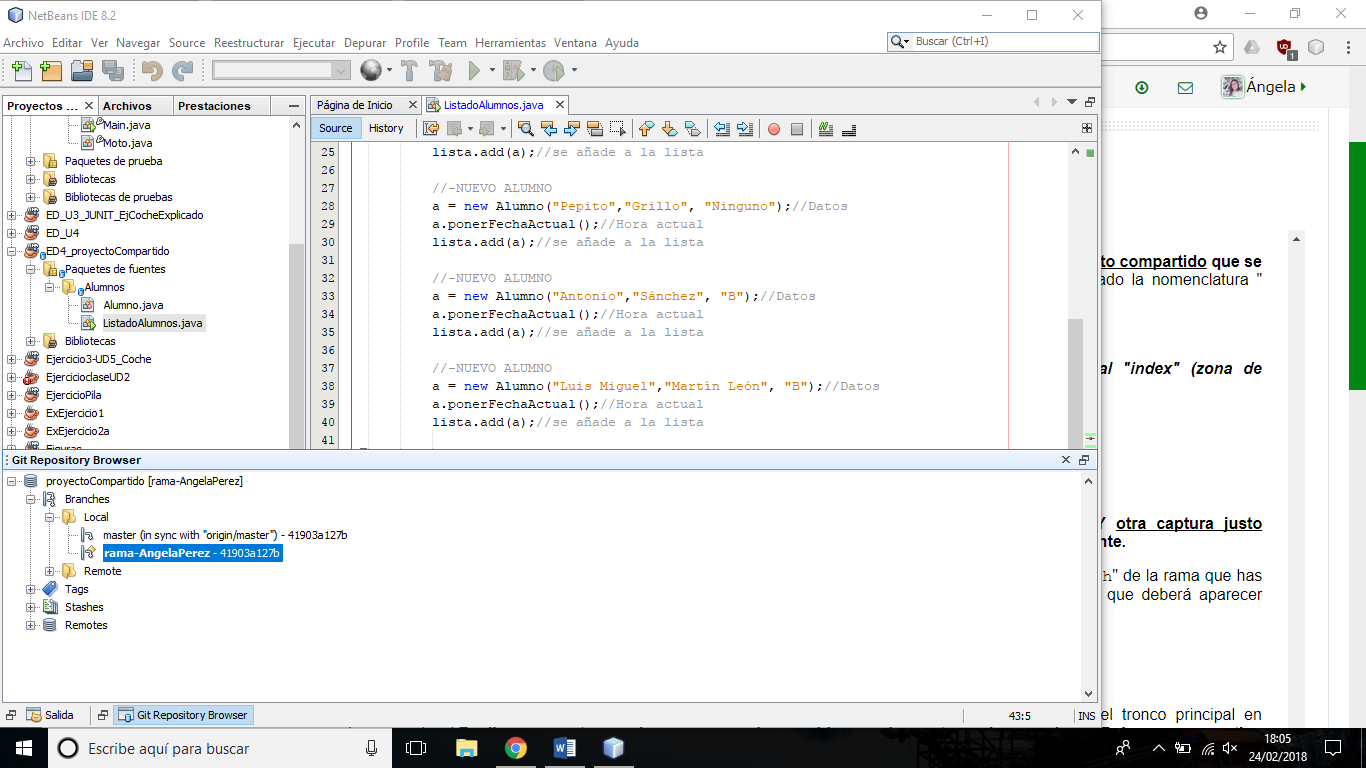
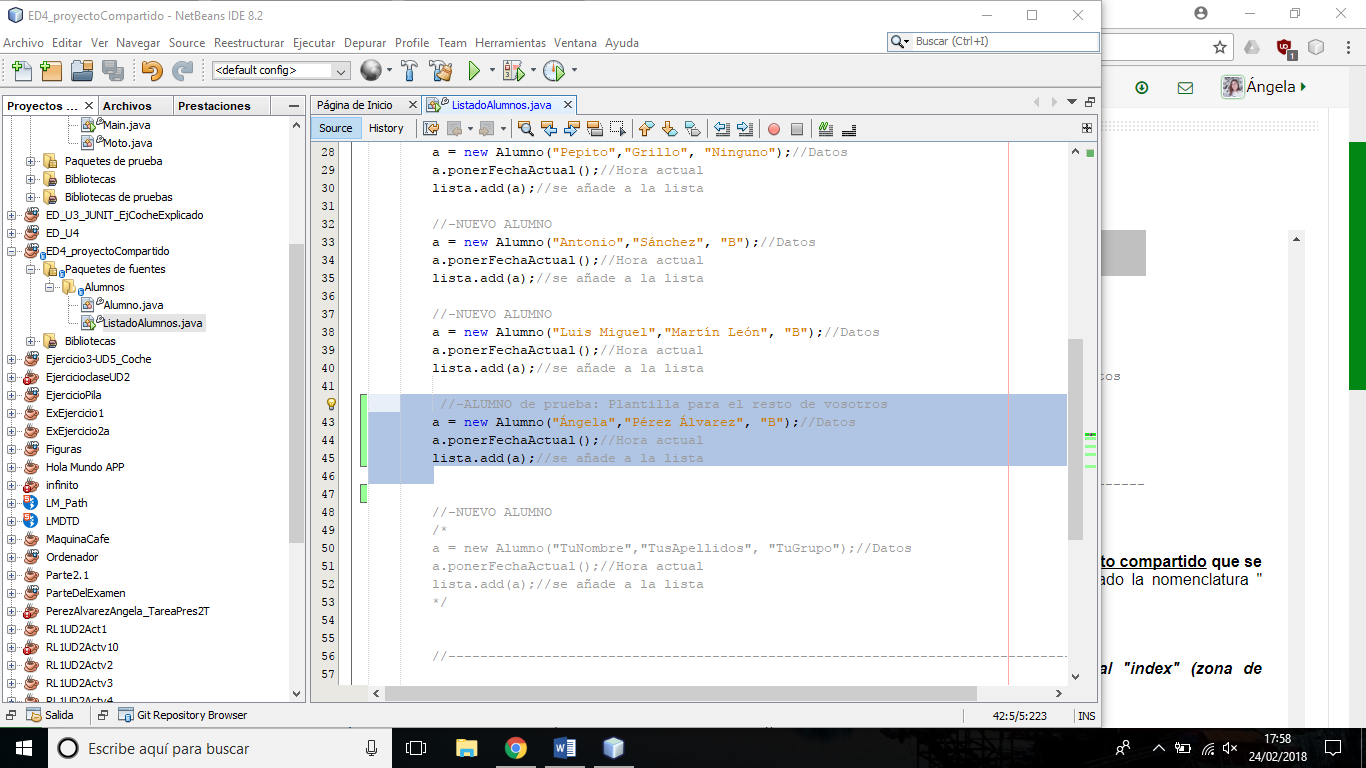
1.



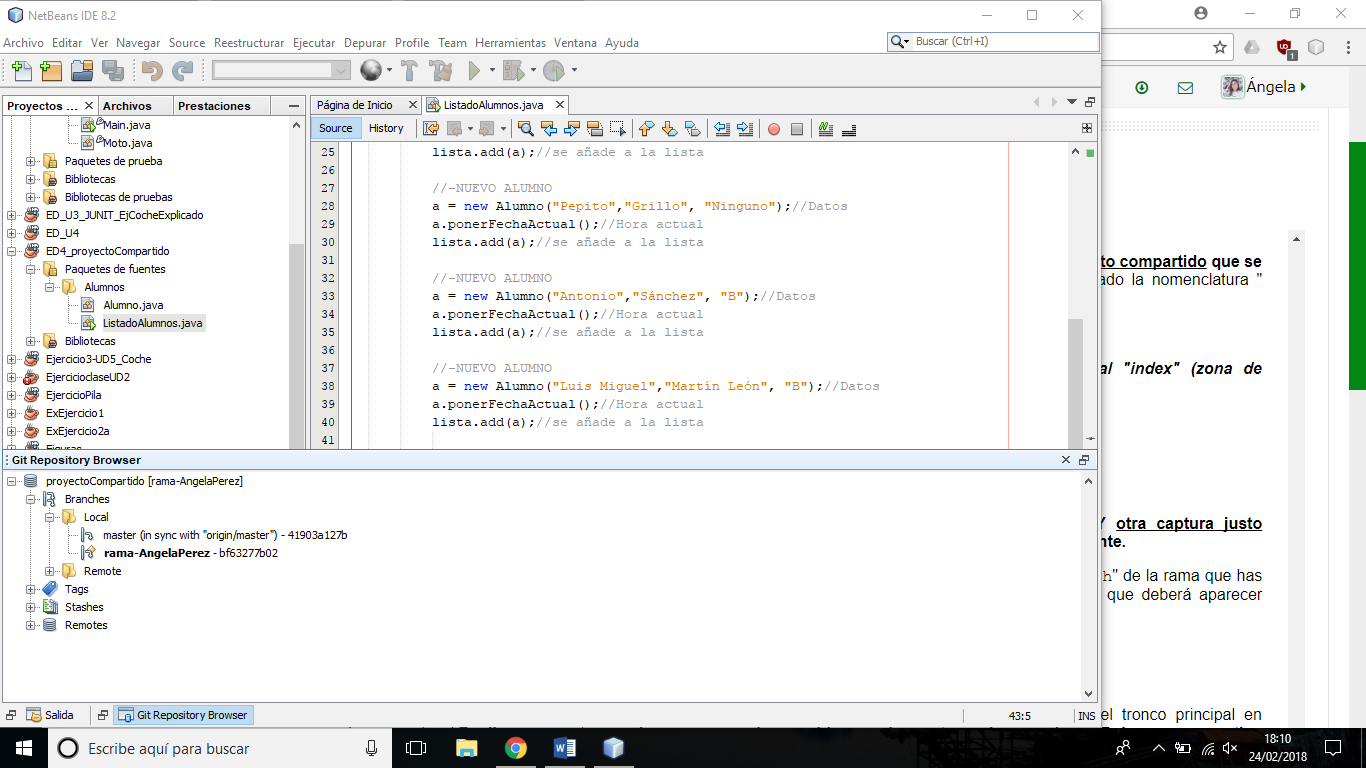
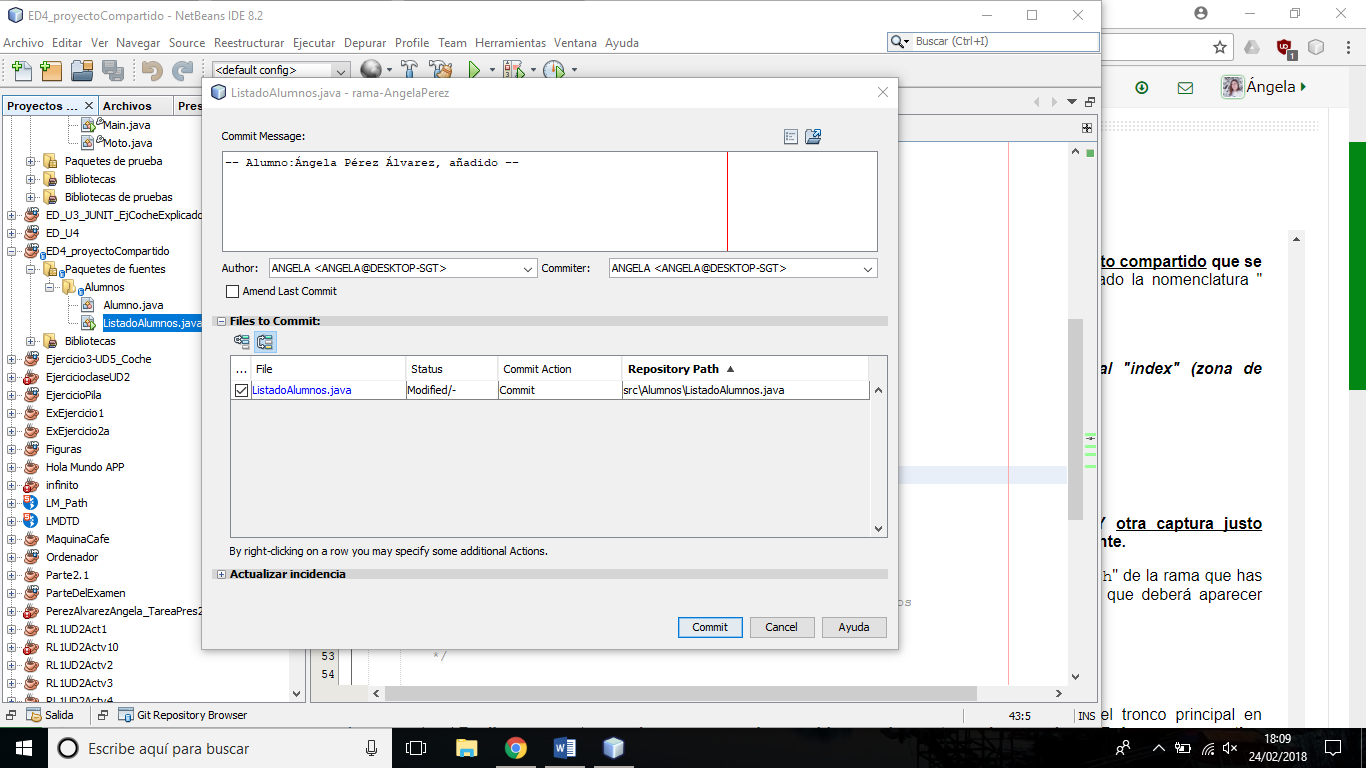
2.



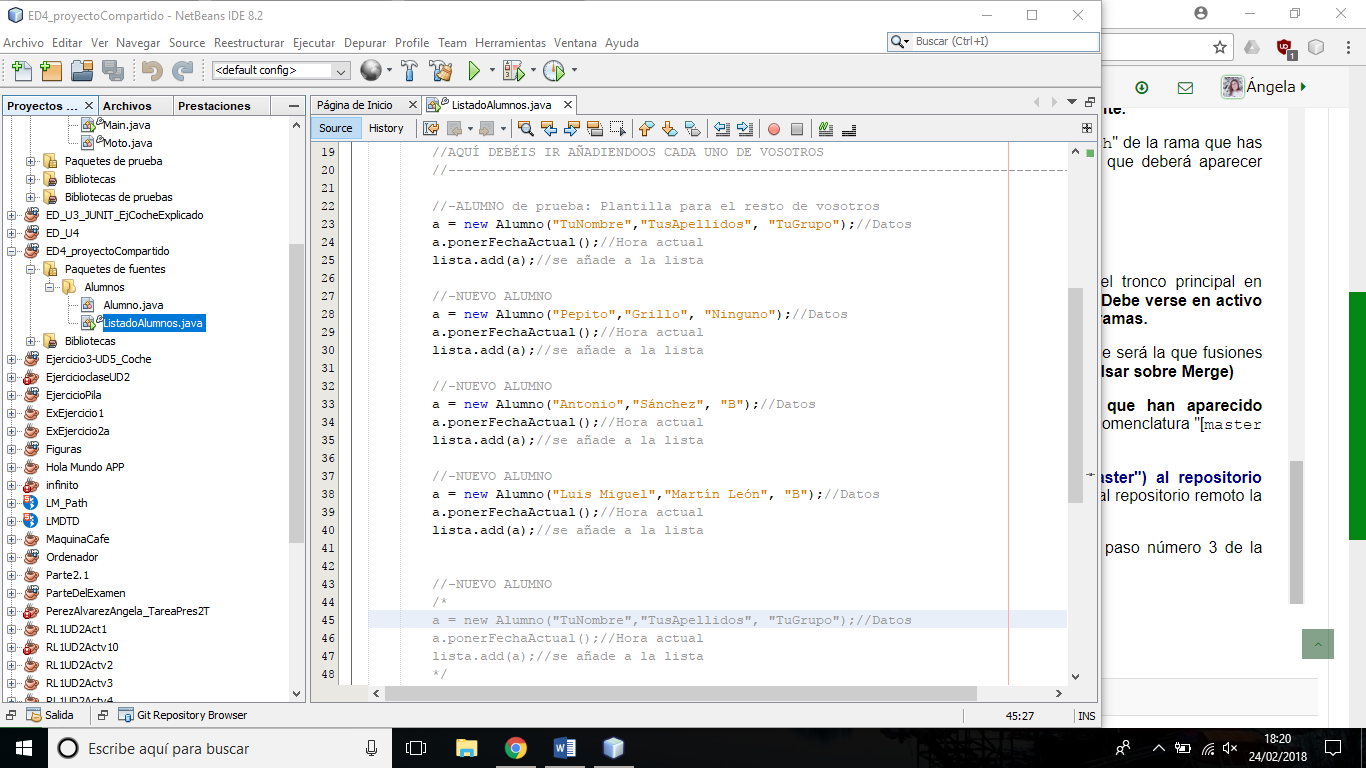
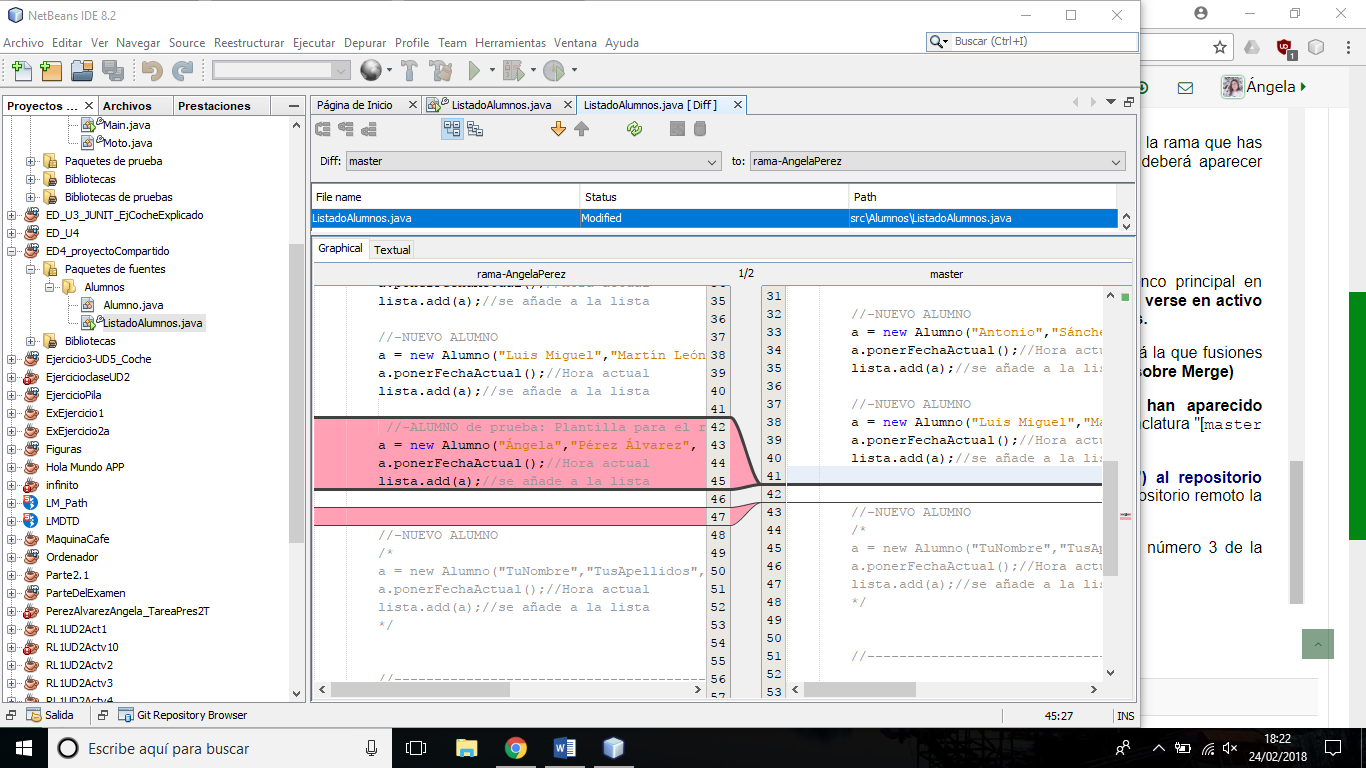
3.



4.



6.



7.

